USER GUIDE



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English

p. 1-12

We recommend that you read this user manual carefully to ensure that your security system is operated with maximum efficiency and in optimal conditions.

The VIDEOFIED $^{\circ}$ system complies with European radio standards and is designed to operate in frequency ranges which are not harmful to the user.

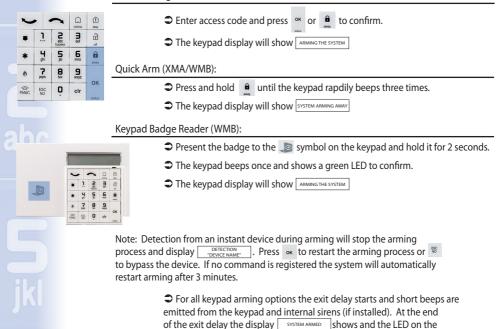
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ENGLISH

Arming - Away

1. Keypad (XMA/WMB)

Code Arming (XMA/WMB):



keypad flashes RED ever two seconds.

3. Remote Control



- ⇒ Press the on button and instantly release.
- The remote control will beep twice in confirmation.

Note: A single low tone notifies the command was not received at the control panel. Move closer to the control panel and reattempt to arm the system.

The exit delay starts and short beeps are emitted from the Remote Control and internal sirens (if installed)

Arming - Away Continued...

2. Badge Reader (BR)



- Present the badge to the reader and hold for two (2) seconds.
- The reader will beep twice in acknowledgement.
- One red and one green LED will display on the reader and the exit delay will start.

Note: Detection from an instant device or if there is a problem with arming the reader will display two green LEDs for 5 seconds. Without action from the user the system will attempt rearming in 3 minutes.

Short beeps are emitted from the reader and internal sirens (if installed). At the end of the time delay the system is armed and the red LED on the reader flashes every two seconds.

Arming - Stay

1. Keypad (XMA/WMB)

		~	\cap	Û	Code Arming (XMA/WMB):
-		-	chime	stay	\bigcirc Enter access code and press $\hat{\mathbb{T}}_{\text{stay}}$
۲	ī	abc bypess	def		stay
*	H	5	6	8	The keypad display will show ARMING SP1
	3	~		away	
۵	Pqrs P	8 tuv	9 wxyz	ок	Quick Arm (XMA/WMB):
PANIC	ESC NO	0	cir	UN	
PANIC	NO	+		status	Press and hold until the keypad rapdily beeps three times.
					stay
					The keypad display will show SYSTEM ARMING SP1

Keypad Badge Reader (WMB):

~	• •	~		1
	1	2	3	0 1 0
*	7	5	5	-
۵	7	8	9	
FANC	ESC NO	ò	clr	OK

- Press the ① Keypad will display ALARM SP1 BADGE OR CODE
- Present the badge to the symbol on the keypad and hold it for 2 seconds.
- The keypad beeps once and shows a green LED to confirm.
- The keypad display will show ARMING SP1

Note: Detection from an instant device during arming will stop the arming process and display DETECTION - Press or to restart the arming process or to bypass the device. If no command is registered the system will automatically restart arming after 3 minutes.

➡ For all keypad arming options the exit delay starts and short beeps are emitted from the keypad and internal sirens (if installed). At the end of the exit delay the display system ARMED shows and the LED on the keypad flashes RED ever two seconds.

Disarming - Off

1. Keypad (XMA/WMB)

No Event:

Û 2 abc B æ 1 5 4 6 a 7 pqrs 9 的 8 0 clr

Code Disarming (XMA/WMB)

- ➡ Enter access code and press or a to confirm.
- The keypad display will show Mon 01/02 04:49 DISARMED LVL:1

Quick Disarm (XMA/WMB):

- Press and hold until the keypad rapdily beeps three times.
- The keypad display will show DISARMING BADGE OR CODE
- ➡ Enter access code and press or
- The keypad display will show Mon 01/02 04:49 DISARMED LVL:1

Keypad Badge Reader (WMB):

- Present the badge to the symbol on the keypad and hold it for 2 seconds.
- The keypad beeps once and shows a green LED to confirm.
- The keypad display will show Mon 01/02 04:49 DISARMED LVL:1

Event Acknowledgment: During disarming you must acknowledge any events that have happened since the system was last armed.

- Perform any of the above disarming options
- The keypad display will show "Event"
- ⇒ Press or to acknowledge that the event has occured since last arming
- The keypad display will show "Event" "Device Name"
- ⇒ Press or , display will show Mon 01/02 04:49 DISARMED LVL:1

2. Remote Control (RC)

2



Press the vere button and instantly release after the first beep

⇒ The remote control will beep twice in confirmation

Note: A single low tone notifies the command was not recieved at the control panel. Move closer to the control panel and reattempt to disarm the system.

The system is disarmed.

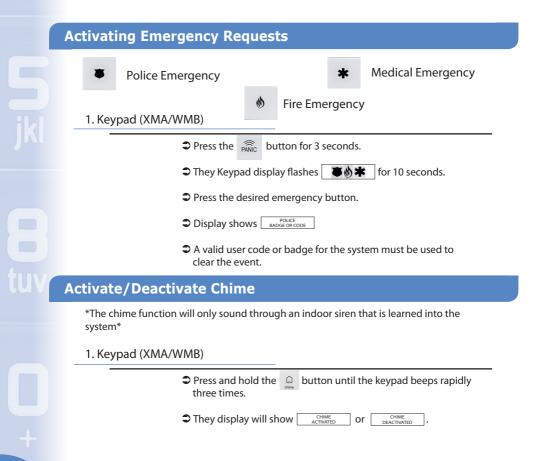


Disarming - Off - Continued

3. Badge Reader (BR)

~	\bigcirc Present the badge to the reader and hold for 2 seconds.
Svideofied	The reader will beep twice in acknowledgement.
6	No Event:
	Two green LEDs will light up and the system is disarmed.
	Event Acknowledgment:
	The top LED will blink twice and the reader will beep 4 times to indicate an event has occured since the last arming.

The system is disarmed.



Partition Arming

1. Keypad (XMA/WMB)

~	•	~	chime	(1) stay
*	J	2 abc bypass	B	i a
*	H ghi	5 ju	6	6 30039
۲	7 pqrs	8 tuv	9 wxyz	
PANIC	ESC NO	Ō	clr	OK

- Code Partition Arming (XMA/WMB)
 - Press until the desired partition is shown 2
 - Enter a user code and press οκ
 - The system displays

Note: Detection from an instant device during arming will stop the arming process and display DETECTION "DEVICE NAME" . You may press OK to retry the arming or to bypass the device. If no command is registered the system will automatically retry arming after 3 minutes.

> The exit delay starts and short beeps are emitted from the keypad and internal sirens (if installed). At the end of the exit delay the red LED on the keypad flashes every two seconds.

Keypad Badge Reader Partition Arming (WMB):

- Press until the desired partition is shown 12
- Present the badge to the symbol on the keypad and hold it for 2 seconds.
- The keypad beeps once and shows a green LED to confirm.
- The keypad display will show

Note: Detection from an instant device during arming will stop the arming process and display DETECTION . Press or to restart the arming process or to bypass the device. If no command is registered the system will automatically restart arming after 3 minutes.

> For all keypad arming options the exit delay starts and short beeps are emitted from the keypad and internal sirens (if installed). At the end of the exit delay the display shows what partitions and what mode they have been armed in Thu 05/13 14:24 PA1=A PA2=A L:1s and the LED on the keypad flashes RED ever two seconds.

2. Remote Control (RC)

B

6 5

8 9 0

Note: Remote Controls are configured during installation to use specfic partitions. There is no option to choose which partition to arm on the Remote Control.



Press the

button and instantly release.

The remote control will beep twice in confirmation and the exit delay starts.

Note: A single low tone notifies the command was not recieved at the control panel. Move closer to the control panel and reattempt to disarm the system.

The system is armed for the parition(s) the device is set.

Partition Arming - Continued

3. Badge Reader (BR)

Note: Badges are configured during installation to use specifc partitions. There is no option to choose which partition to arm with the Badge Reader.



Present the badge to the reader and hold for two (2) seconds.

The reader will beep twice in acknowledgement.

 $\ensuremath{\mathfrak{O}}$ One red and one green LED will display on the reader and the exit delay will start.

Note: Detection from an instant device or if there is a problem with arming the reader will display two green LEDs for 5 seconds. Without action from the user the system will attempt rearming in 3 minutes.

Short beeps are emitted from the reader and internal sirens (if installed). At the end of the time delay the system is armed and the red LED on the reader flashes every two seconds.

Partition Disarming

1. Keypad (XMA/WMB)

No Event:

• •	C 2 abc bypass	chime Chime	1 stay of	Partition Code Disarming (XMA/WMB) Press until the desired partition to be disarmed is shown 1 2
9ni 7			away	Senter access code and press or a to confirm.
ESC NO	Ç	cir	OK	The keypad display will show Mon 01/02 04-49 DISARMED LVL:1
				Keypad Badge Reader Partition Disarming (WMB)
				\bigcirc Press 🔔 until the desired partition to be disarmed is shown 🏚 🕿
				Present the badge to the symbol on the keypad and hold it for 2 seconds.
				The keypad beeps once and shows a green LED to confirm.
				The keypad display will show DISARMED LVL-1
		_		ent Acknowledgment: During disarming you must acknowledge any events thave happened since the system was last armed.
				Perform any of the above disarming options
				➡ The keypad display will show ^{"Event"}
				Press or to acknowledge that the event has occured since last arming
				The keypad display will show <u>"Event"</u> <u>"Device Name"</u>
				Press or display will show
	ghi 7 pqrs	H ghiJiParsB 	1 2 3 year 1 1 year 1 1	I Image Ima

Partition Disarming - Continued

2. Remote Control (RC)

Note: Remote Controls are configured during installation to use specfic partitions. There is no option to choose which partition to disarm on the Remote Control.



Press the button and instantly release.

The remote control will beep twice in confirmation

Note: A single low tone notifies the command was not recieved at the control panel. Move closer to the control panel and reattempt to disarm the system

The system is disarmed for the parition(s) the device is set

3. Badge Reader (BR)

Note: Badges are configured during installation to use specfic partitions. There is no option to choose which partition to disarm on the Badge Reader.



- lace Present the badge to the reader and hold for two (2) seconds
- The reader will beep twice in acknowledgement
- Two green LEDs will light up and the system will be disarmed

Event Acknowledgment: Perform the above steps and the top LED will blink twice and the reader will beep 4 times to indicate that there has been an event since arming and then system will be disarmed.

Checking System Status

1. Keypad (XMA/WMB)



- Press and hold the ok button until the keypad beeps rapidly three times
- The display will show devices that are in trouble, communication methods that are enabled but have problems or that the system is Ready To Arm if no faults are found. Use the arrow keys to scroll through all devices that

are in trouble or press ок to exit back to the main screen

 READY TO ARM
 There are no Faults found

 ETHERNET BAD
 2G3G BAD
 Issue with the communication method

 DEVICE TAMPER
 Displayed device is in tamper

 SUPERVISION PROBLEM
 Displayed device is not communicating with the control panel

 SUPERVISION PROBLEM
 The listed detector is currently open

Direct Device Bypass

1. Keypad (XMA/WMB)

~	•	~	chime	(1) stay
*	J	abc bypass	B	
*	Ч ghi	5 jki	6	amay .
\$	7 pqrs	8 tuv	9 wxyz	ок
PANIC	ESC NO	Ō	clr	status

- rapidly three times bypass Press and hold the button until the keypad beeps
- The display will show BADGE OR CODE for 10 seconds
- Center a user code for the system followed by OK
- Use the arrow keys to find the device you would like to

bypass and press ok

- C Repeat the steps above until all desired devices have been set to be bypassed
 - Selected devices will be bypassed on the next arming. If the system is not armed in the next 24 hours the devices will return to "Not Bypassed"
 - When arming with any number of devices set to be bypassed the display will read

Activating Duress Signals

1. Keypad (XMA/WMB)

Note: Duress codes are automatically set by the system when a code is added.

➡ For an audible Duress enter a 4-6 digit user code with 2 numbers
higher than the actual code

For a silent Duress enter a 4-6 digit user code with 1 number higher than the actual code

Example 1:	
User code is set to:	1234
Audible Duress:	1236
Silent Duress:	1235

123456
123458
123457

PANIC NO + CIr

~	•	~	chime	(1) stay
*	J	2 abc bypass	B	
*	Ч ghi	5	6	anay
۲	7 pqrs	8 tuv	9 wxyz	
0	ERC	-		ок

Activating Duress Signals - Continued

2. Remote Control (RC)



Audibl	e D	ure	SS

- Press the _____ button and hold for 4 seconds.
- The remote control will beep twice in confirmation and all sounders will begin

Note: A single low tone notifies the command was not recieved at the control panel.

Silent Duress

- Press the 2 button and hold for 4 seconds.
- The remote control will beep twice in confirmation

Note: A single low tone notifies the command was not recieved at the control panel.

Managing Badges / Access Codes

1. Keypad (XMA/WMB)

Note: Badges and codes can only entered into the system by a Level 3 user code

Accessing Level 3 Programming (XMA/WMB)

~	•	~	chime	(1) stay
*	J	2 abc bypess	B	1
*	Ч ghi	5 jki	6	amay
\$	7 pqrs	8 tuv	9 wxyz	
PANIC	ESC NO	Ō	clr	OK

- The display will read DATE/TIME DISARMED LVL 1
- Press the
 v
 v
 until the display reads
 ACCESS LEVEL 1
- ⇒ Press
 [∞] and use the
 [∞]
 [∧] to move the level to 3
- ⇒ Press
 → Display will show
 BADGE OR CODE
- Enter a valid level 3 code followed by or present a level 3 badge to the for 2 seconds.
- The display will show ACCESS LEVEL 3
- The system will automatically default back to ACCESS LEVEL 1 after 60 seconds of inactivity.

Managing Badges / Access Codes - Continued

Adding Badges/Codes (XMA/WMB)

Note: Badges require WMB or BR badge reader learned into the system.

Perform 'Accessing Level 3 Programming' and verify you are in Access Level 3

Press until the display reads
⇒ Press . Display will show BADGE/CODE
Press ∝ . Display will show BADGE / CODE
Adding a Code:
Enter a 4-6 digit user code and press
The display will show CONFIRM THE CODE
\Im Re-enter the 4-6 digit code and press
⇒ The display will show NAME OF CODE
\Im Enter a name for the code or leave it blank and press 🚆
The code has now been entered into the system

Note: When a code is created the system will automatically generate two sub-codes that can be used as a silen and audible duress. This means that for every code you create you will not be able to create another code withing +/-2 digits.

Example: Code 1234 has been created. 1235, 1236, 1233, 1232 are no longer available

Adding a Badge:

Present the Badge to the or BR Reader for 2 seconds

The reader will beep and the display will change to NAME OF BADGE

Enter a name for the badge or leave it blank and press

Managing Badges / Access Codes - Continued

Deleting Badges/Codes (XMA/WMB)

	Perform 'Accessing Level 3 Programming' and verify you are in Access Level 3
	Press the 🐱 🗙 until the display reads
	⇒ Press and use the to move to DELETING BADGES/ ACCESS CODES
	Press Display will show the first badge or code that is learned into the system
	Suse the 🐱 🥌 to find the badge or code you wish to delete
	⊃ Press 🚅
	Deleting a Code:
	Display shows RE-ENTER THE CODE
	Enter teh code you wish to delete and press
	Display shows
	⇒ Press
	The code is now deleted from the system
	Deleting a Badge:
	Display shows Deleting BADGE
	⇒ Press ∝
	The badge is now deleted from the system
V	

Exiting From Programming

1. Keypad (XMA/WMB)

From any menu in programming you have exit back to the main screen

ESC NO

Hold the

for 5 seconds to return to the main display

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